

INTERNATIONAL FEDERATION OF LEATHER GUILDS, INC.



2024 Established Competition Classes & Competition Rules

UPDATES AND CHANGES

Added footnote 18. Miscellaneous/Accessory classes can not be used to enter an item that should be in a class in which the member already has a similar item entered.

D-10, G-5, K-10, N-5, T-7, X-5, GM-T-7, GM-X-5 Face masks for personal protection removed.

Additional "examples" if items in a particular class added based on previous years entries for clarification purposes.

Wording has been changed in some classes for clarification purposes.

Added classes for CosPlay items in each Division with the exception of Special Z.

It is hereby recognized that these competition rules and established classes have been approved and certified for use in the 2024 competition.

Handwritten signature of Roger Bligan in cursive.

Roger Bligan, Chairman, Tracking Committee

Handwritten signature of Rebecca Hay in cursive.

Rebecca Hay, Chairman Competition Committee

Handwritten signature of Randy Cornelius in cursive.

Randy Cornelius, Executive Director

*** **ONLY** competitors who have been advanced to the Grand Masters Division by the Competition Committee will be permitted to compete in the Grand Masters Division***

CATEGORY GMQ: PICTURES ¹

****ATTENTION**** - **ALL** pictures **MUST** be ready for hanging by either a single wire across the top center of the back of the picture or by a fixed single hanger in the center of the center back, top rail. No tape or string; hanger **MUST** be secure. **NO EXCEPTIONS!!** No other method will be accepted or allowed. No standing/leaning pictures will be allowed.

- Class: GMQ-1: Pictures, uncolored ², flat, any size. Absolutely **NO** color; not even the size of a pin head
- GMQ-2: Pictures, colored, flat, any size.
- GMQ-3: Pictures, embossed ⁴, any size.
- GMQ-4: Portraits, embossed ⁴, with an individual subject or in a group activity. Any size or dimension. The use of animals only as a secondary subject.
- GMQ-5: Pictures, 3-dimensional ⁵, any size.
- GMQ-6: Pictures, leather-framed ¹⁷. Leather pictures, any size, any technique, with or without color. Both picture **and** frame will be judged.
- GMQ-7: All pictures that have been created by means other than "hand tooled/carved/engraved" or pictures that have no other class ^{1&18}.

CATEGORY GMR: CASES ¹⁷

- Class: GMR-1: Large carrying & sporting cases. Examples: Scabbards, briefcases, quivers, camera cases, golf bags, saddlebags, pistol caddies, holsters with belts, knife sheaths with belt, etc.
- GMR-2: Small carrying & sporting cases. Examples: Small cartridge cases, handcuff cases, ammunition magazine cases, black powder bags, snuff can carriers, holsters without belt, knife sheaths without belt, etc.
- GMR-3: Purses, ALL. Handbags, shoulder bags, fanny packs, sporrans, etc.
- GMR-4: Books and book covers ⁸. All styles, all sizes. Designs for a digital device must allow for the operation of said device and can not be considered as a carrying case only. Examples: Scrap books, notebooks, ring binders, digital device, etc.

CATEGORY GMS: POCKET ITEMS ¹⁷

- Class: GMS-1: Billfold/wallets, ALL. Examples: Checkbooks, pocket secretaries, etc.
- GMS-2: Pocket items, carved, stamped⁶, or other⁷. Examples: Card cases, key cases, fobs, eyeglass cases, coin purses, or any item which may be carried in a pocket.
- GMS-3: Clutch purses, ALL.
- GMS-4: Pocket items, braided¹⁶ ONLY. Examples: Key fobs, covered pens, any item which can be carried in a pocket. Braiding **MUST** be 85% or greater.

CATEGORY GMT: WEARING APPAREL ¹⁷

- Class: GMT-1: Belts, ALL
- GMT-2: Chaps, vests, jackets, and pants. To include clothing accessories, garment suspenders, gloves, sleeve cuffs, and footwear¹⁰.

- GMT-3: Accessory items¹⁸. Examples: Hat bands, wristbands, spur straps, collars, jewelry, leather buckles, necklaces and lanyards any style, etc. Leather must be incorporated into the overall design.
- GMT-4: Utility straps for personal use. Removal, on-off attachments, special purpose when used for rifles, guitars, golf bags, camera bags, etc. All types of slings for sport use. All styles and techniques. Inclusive of "long gun" stock cover when attached. NO braided items or belts in this class.
- GMT-5: Wearing apparel, braided¹⁶. Round or flat. Examples: Suspenders, belts, waist wraps, sleeve cuffs and others. Braid must be incorporated in overall design. Braiding to be 85% or more.
- GMT-6: Accessory items, braided^{16&18}. Round or flat. Hat bands, wristbands, spur straps, collars, jewelry, buckles, necklace, and lanyards. Braiding must be incorporated in overall design. Braiding must be 85% or greater.
- GMT-8: Head gear that would be used or worn in various Cosplay genres. Examples: Armor, helmets, face coverings, hats, etc.
- GMT-9: Upper Body gear that would be used or worn in various Cosplay genres. Examples: Shoulder guards, capes, chest protectors, armor or any other upper body gear that is not considered an accessory item.
- GMT-10: Lower Body (waist and below) gear that would be used or worn in various Cosplay genres. Examples: Pants, armor, leg guards, belts (with or without attachments) or any other lower body gear that is not considered an accessory item.
- GMT-11: Accessories¹⁸ that would be used or worn in various Cosplay genres. Examples: Bracers, headbands, jewelry, pouches (not attached to a belt), etc.
- GMT-12: Battle gear. Any item that can be used as a weapon or shield in a Cosplay genre and is made of leather. 75% of the visible surface of the item must be leather. No metal bladed items allowed. Examples: Shields, war hammers, staffs, wands, etc.

CATEGORY GMU: LARGE COMPLEX ITEMS ¹⁷

- Class GMU-1: Saddles. Carved or stamped; minimum 12 inch tree ¹³.
- GMU-2: Horse gear. Examples: Bridles, breast collars, harness, hobbles, whips, quirts, crops, reins, and any similar items used to outfit or control a horse.
- GMU-3: Furniture. Examples: Tables, chairs, stools, desks, etc. Leather must be visible on at least 50% of the exterior surface of the piece.
- GMU-4: Horse gear, braided¹⁶. Examples: Bridles, breast collars, harness, hobbles, whips, quirts, crops, reins, and any similar items used to outfit or control a horse. Braided flat, round or blended. Braiding must incorporate total design and must be 85% or greater.

CATEGORY GMW: HOUSEHOLD ITEMS, ART OBJECTS & OTHER ¹⁷

- Class GMW-1: Molded & Sculpted leather items. Leather items molded or formed over any medium other than leather. Sculpted items must be 95% leather and cannot be formed over any other medium except leather.
- GMW-2: Household items^{11&18}. Anything that can be used in the home, office, etc. These items will not qualify in any other class. Examples: Valet Trays, wall hangings, ornaments, beverage holders, & lamps
- GMW-3: Miscellaneous¹⁸. Examples: Canes, leather flowers, & other leather items for which there is no specific class. Including pet items, collars, leads, foot/body covers, etc.

GMW-4: Braided items^{16&18}. Walking sticks, canes, vessels, containers, baskets, & any other items which there is no other braided class. Including pet items: collars, leads, foot/body covers, etc. Braiding must incorporate total design and must be 85% or greater.

CATEGORY GMX: MOTORCYCLE GEAR ^{15&17}

Class GMX-1: Seats, saddle bags, touring luggage, etc. Attached or removable.

GMX-2: Motorcycle accessories. Examples: Grips, tank covers, utility bags, tool bags, etc. Attached or removable.

GMX-3: Wearing apparel. Examples: Chaps, jackets, vests, leather clothing, boots, helmets, etc.

GMX-4: Personal Accessories¹⁸. Wallets, cuffs, soft hats, garment belts, suspenders, personal cases, holsters attached to a belt or not attached to a belt.

END OF GRAND MASTERS DIVISION

FOOTNOTES & GUIDELINES

1. All pictures must be hand tooled, properly hung or displayed. The frame and/or mountings will not be considered as part of the picture. (Except in class A-9, H-7, Q-6, & GM-Q-6)
2. Definition of uncolored: Nothing added to the leather in the form of dye, paint, stain, antique or colored finishes. Any add of a color pigment or tint is an intentional process and will give cause to a disqualification. The use of a protective coat or top finish that is clear and has no tint is permitted. Absolutely no color or added synthetic part to this uncolored entry. Not even the size of a pin head.
3. Picture sizes are determined by multiplying the average width by the average height in inches. Example: 9"x11" picture = 99 square inches; 9"x12" picture = 108 square inches
4. Definition of embossed: One visible layer of leather only. Raised by undercutting, stretching, etc.
5. Definition of 3-dimensional: Use of more than one layer of leather or other material. Visible parts of picture must be 90% leather.
6. On all stamped articles, swivel knife cuts for accent only, not to exceed 10% of the total surface area. Knife cuts not to be beveled except as border. Beveling is accepted in conjunction with stamps. Each stamp tool can not exceed three (3) square inches.
7. Not carved or stamped. Any type of leather. May be decorated by any combination of color, stitching, burning, beadwork, hardware, etc. NOT to include braiding. Lacing an edge is NOT judged as braiding.
8. Book covers & notebooks must contain book or paper pad. Ring binders must contain at least one sample page. Covers for digital devices must show evidence of operational capability.
9. Belts must included attached buckles and keeper(s) if necessary. Holes must be appropriately punched if a mechanical or trophy buckle is used.
10. Any technique including carving or stamping. Any leather combination. May be decorated by stitching, burning, beadwork, studs, conchos, etc.
11. Jewelry boxes, cigar boxes, humidors, picture frames (picture frames cannot contain a leather picture). If a piece is made to hold something specific (paper towels, etc.), please include it so that the piece will be functionally complete.
12. You can enter in the Z-5 Class in Special Z Division only once (one time). Switching partners (or teams) in order to enter several times is prohibited.
13. Please include a note listing what kind of horse & circumstance of use (roping, trail riding, cutting, etc.)

14. Items entered in Z-5 Class of Special Z Division shall be entered in the Division rating of the highest rated partner (Open, Advanced, Masters, Grand Masters or Special)
15. All and each item(s) entered for competition must be "theme" related to motorcycle equipment and/or motorcycle wearing apparel and must not be duplicated in any other category or class.
16. Braided items: Entry must incorporate braiding in the overall and total design. Braiding must incorporate 85% or greater of the competition item. Materials used for braiding should be genuine leather, rawhide, animal long hair, or a combination of these products only. No synthetics!
17. If braiding is used for joining parts of a competition item or as part of a genuine (primary) leather competition entry where braiding is NOT the overall design, then that braided (secondary) portion of the entry should only be 15% or less of the total entry. If judges estimate that the total braided portion is more than 15%, then this competition entry should not be disqualified because of a greater percentage of the secondary part(s). The braided portion should only receive the maximum of 15% toward the total judgement/score.
This footnote, #17, shall also apply to any braided entry using a genuine leather (secondary) portion of any kind as of the entry. Secondary genuine leather should be 15% or less. If this secondary portion is estimated to be greater than 15%, the judges' consideration should be maximized at 15% toward the total consideration. Said entry should not be disqualified because of the greater percentage of secondary leather part(s).
18. Miscellaneous classes can not be used to enter an item that should be in a different class in which the member already has a similar item entered.

JUDGING GUIDELINES

- A. Lacing (single technique) for an edged effect or used to join leather parts will not be judged as braiding.
- B. It is strongly recommended to remove any clear glass or plexiglass lens cover which might be a final part of a competition entry. If judging is made difficult as a result of a cover of any type, the entry might not be judged. The Competition Committee will not modify your entry.
- C. In the event of any misunderstanding, dispute, or interpretation of any *competition rule* at a time before, during, or after judging, the designated Head Judge shall and will have the final decision of said dispute. The Head Judge shall have the authority to disqualify any competitor to any extent due to ill mannered verbal or physical conduct.